Contact

lionylumombo@gmail.com www.linkedin.com/in/lionylumombo (LinkedIn) www.instagram.com/liony.pnb/ (Personal)

Education

The University of Queensland Master of Interaction Design, Human Computer Interaction Feb 2019 - Dec 2020

Institut Teknologi Bandung Diploma IV, Design and Visual Communications, 2011 - 2013

State Polytechnic of Batam Diploma III, Information Technology 2008 - 2011

Liony Lumombo

Game UI/UX Designer - Lecturer - Unreal Authorized Instructor Riau Islands, Indonesia

Summary

As an Unreal Authorized Instructor, I bring specialized expertise in Game Development, UI/UX Design, and Graphic Design to my role as a lecturer and researcher at Politeknik Negeri Batam and at Infinite Learning as a mentor. With over a decade of experience in education, I have honed my skills in identifying and developing educational games designed specifically for children.

My commitment to continuous learning is underlined by my role as an Unreal Authorized Instructor, where I stay ahead of emerging trends in Game Development. This official designation from Unreal Engine attests to my proficiency and recognized competence in teaching and utilizing this powerful game development platform.

Outside academia, I actively participate in external training sessions, utilizing my expertise to contribute to the broader educational and professional landscape. My extensive experience positions me as a dynamic professional adept at navigating the ever-evolving field of technology and design with a focus on Unreal Engine, a testament to my dedication to excellence in game development education.

Experience

Lecturer

State Polytechnic of Batam
Dec 2011 - Present (12 years 3 months)

Game Mentor

Infinite Learning Indonesia
Aug 2023 - Present (7 months)

Trainer for VSGA - Intermediate Multimedia Designer

Kementerian Komunikasi dan Informatika Republik Indonesia Jun 2023 - Jul 2023 (2 months)

Head of Graphic Design in Digiars

State Polytechnic of Batam Feb 2021 - Dec 2022 (1 year 11 months)

Guest Speaker

Prestasi Junior Indonesia Oct 2022 - Oct 2022 (1 month)

In this event, I was assigned as guest speaker with topic "Start Your Journey to Pursue the Career Opportunities in STEM".

Instructor

Multimatics ID Sep 2022 - Sep 2022 (1 month) ACP Illustrator

Trainer for VSGA - Intermediate Multimedia Designer

Kementerian Komunikasi dan Informatika Republik Indonesia Jul 2022 - Aug 2022 (2 months)

Experience

KMIPN Creative Team

State Polytechnic of Batam Nov 2021 - Jul 2022 (9 months)

Trainer for VSGA - Junior Graphic Designer

Kementerian Komunikasi dan Informatika Republik Indonesia Aug 2021 - Sep 2021 (2 months)

Awardee PK-128

Lembaga Pengelola Dana Pendidikan Feb 2019 - Dec 2020 (1 year 11 months)

Head of Politive Exhibition

State Polytechnic of Batam Aug 2018 - Dec 2018 (5 months)

Licenses & Certifications

Adobe Certified Associate (ACA) - Adobe mDDk-XVBL

UI/UX Design Mastery (Gold) - Skilvul Issued Oct 2021 - Expires Oct 2023 yKCWFfTHQXiRjJPSWs5pvQ

Adobe Certified Associate (ACA) - Adobe vuVX-XV9v

E-learning lab on digital TVET - ITCILO 43339016

Unreal Engine Fundamental - Monolith Multimedia Technologies

Senior Graphic Designer - LSP TIK Indonesia Issued Oct 2022 - Expires Oct 2026 741302166800351382022

Senior Professional Engineer - Persatuan Insinyur Indonesia Issued Jul 2023 - Expires Jul 2028 2701-24-050373

Metaverse Engineer Associate - Train4best Indonesia 314639457

Certified Metaverse Expert - Blockchain Council 87618333

UE5 Unreal Authorized Instructor - Unreal Authorized Partners Issued Nov 2023 - Expires Nov 2024 88363762

Skills

Unreal Engine 5 • Game Design • UI/UX • 2D Game • Project Management • Animation • 3D Modeling • Interaction Design • Graphic Design • Game Development